

VILLAGE OF MIDWAY

BYLAW NO. 586, 2026

BEING AN ANNUAL PROPERTY TAX RATE BYLAW FOR THE LEVYING OF RATES FOR MUNICIPAL, HOSPITAL AND REGIONAL DISTRICT PURPOSES FOR THE YEAR 2026.

The Council of the Village of Midway, in open meeting assembled, enacts as follows:

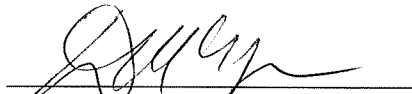
1. The following rates are hereby imposed and levied for the year 2026.
 - (a) For all lawful general purposes of the municipality on the value of land and improvements using general taxable values, rates appearing in Column "A" of schedule "A" attached hereto and forming a part hereof.
 - (b) For purposes of the Regional District of Kootenay Boundary on the value of land and improvements using hospital taxable values, rates appearing in Column "B" of schedule "A" attached hereto and forming a part hereof.
 - (c) For purposes of the West Kootenay Boundary Regional Hospital District on the value of land and improvements using hospital taxable values, rates appearing in Column "C" of the schedule "A" attached hereto and forming a part hereof.
2. This bylaw may be cited as "Annual Property Tax Rate Bylaw No. 586, 2026."

READ A FIRST TIME this 11th day of May 2026.

READ A SECOND TIME this 11th day of May 2026.


READ A THIRD TIME this 11th day of May 2026.

ADOPTED this 14th day of May 2026.


MAYOR


CHIEF ADMINISTRATIVE OFFICER

I hereby certify Bylaw No. 586 to be a true and correct copy of the "*Annual Property Tax Rate Bylaw No. 586, 2026*" as adopted on the 14th day of **May 2026**.


Lisa Teggarty
Chief Administrative Officer

SCHEDULE "A"
VILLAGE OF MIDWAY BYLAW NO. 586, 2026

	A	B	C
Assessment Classification	General Municipal	Regional District of Kootenay Boundary	West Kootenay Boundary - Regional Hospital District
1. Residential	3.4678	0.548980	0.156478
2. Utilities	24.2031	1.921430	0.547673
4. Major Industrial	30.4112	1.866532	0.532025
5. Light Industrial	43.9909	1.866532	0.532025
6. Business & Other	11.0142	1.345000	0.383371
8. Rec./Non-Profit	3.7315	0.548980	0.156478
9. Farm	19.2028	0.548980	0.156478